Photoshop Studio With Bert Monroy: Digital Painting
Synopsis
One of the most talented digital artists working in the medium shares his secrets for creating stunning art using Adobe Photoshop. A master class for the experienced Photoshop artist, this beautifully illustrated guide not only shows how to construct digital images, but also the painstaking refinement process required to create truly magnificent work. With the culmination of years of experimentation, Bert Monroy demonstrates step-by-step the essential techniques you’ll need to build awe-inspiring photorealistic paintings. Learn how to:
• Effectively use the Brushes palette and other Photoshop tools
• Master alpha channels, layers, selections, filters, masks, and clipping paths
• Use highlights and shadows effectively to set the mood and add dimension
• Understand perspective and create eye-catching compositions
• Organize your workflow, take photographs, and collect reference materials to produce an accurate rendering of the subject

Download bonus chapters at: www.peachpit.com/digitalpainting

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Customer Reviews
Bert Monroy is one of the most popular speakers at the Photoshop World conference and travels extensively on behalf of the National Association of Photoshop Professionals teaching seminars about Photoshop and Illustrator. In his consulting business, his clients include Apple Computer, Adobe Systems, Pioneer Electronics, Fujitsu, SONY, AT+T, Chevron and American Express, Logitech, and the National Association of Realtors. Bert has also done a considerable amount of film work for Industrial Light and Magic, Pacific Data Images, and R/Greenberg Assoc. His project
work includes Forrest Gump and SPAWN.

Photoshop is an application of such vast and varied potential it would be impossible to encapsulate it in one book. With this book, author Bert Monroy focuses on the specific area of digital painting and lays down a narrow, yet high useful set of Photoshop techniques. "Digital Painting" in this case means hyper-realistic buildings and streets and such. With the exception of the occasional tree or puddle, organic-type subjects are pretty much untouched in this book. The book as a whole is mainly the author walking you through many of the techniques the author used to create several of his actual pieces. His extended use of layer styles and Adobe Illustrator are the two main takeaways from all this, but those are two very powerful yet often overlooked aspects of artmaking in Photoshop. The final chapter deviates into actual step-by-step tutorials of a few basic, yet useful concepts, like text treatments, cast shadows, etc. Plus with a simple registration you can download several excised chapters that cover basic Photoshop concepts such as brushes, channels and layers in depth. All in all, unless depicting hyper-real buildings is your passion you may not want to pay full price for this book. But if you do end up with a copy on your shelf, you’ll have a solid set of techniques to refer to.

Photoshoppers are a bit like travelers abroad: some have only the time to sample a country; some can spend a bit more time absorbing the local culture; and others are expatriates abroad, full integrated into the country. Translated to Photoshop: there are essentially snap-shot photographers who use the program to improve color and contrast, and, perhaps, remove a distracting object; photographers, both professional and amateur, who use the program a lot and have absorbed most, but not all of the techniques Photoshop offers; graphic designers, professional retouchers, and the like, who use the program at least several hours a day, every day. Bert Monroy’s "Photoshop Studio" is for everyone--everyone will appreciate his incredible skill and even those who will never try to do what he does (that includes me) will learn new techniques that will help them use the program for what they do. Monroy’s book is special in less-obvious ways. First, he has special, non-screenshot illustrations to make clear the concepts he describes. Second, all of his illustrations are on the page where they are referenced; unlike most books of this genre, you will never have to turn the page to see an illustration being discussed on the page before. Third, Monroy has the incredible ability to fully explain complex concepts in a way that they make sense. If he were not such an superb artist, he’s be a great trial lawyer! Equally important, Monroy’s book is fun to read, not only because of the passion he brings to his art, but also because that passion is infectious--you
will bring the same passion for perfection to everything you do, both in and out of Photoshop. Photoshop has a very steep learning curve. For those on the plateau part of the curve, still climbing but with most of the rough clambering behind, Monroy’s book is one of the three very best; the other two are Dan Margulis’s "Photoshop LAB Color: The Canyon Conundrum and Other Adventures in the Most Powerful Colorspace," and for purely inspirational insights, Julieanne Kost’s "Window Seat." There are many good Photoshop books out there. Scott Kelby’s many books are very helpful, especially for the Photoshop novice, and Steve Johnson’s "Photoshop CS4 On Demand" is a great ready-reference tool for a user’s manual that Adobe has, sadly, relegated to hard-to-navigate on-line "help" files. Adobe, itself, has some marvelous video tutorials, on its AdobeTV site[...], as does Mark Johnson [...]. All that said, Monroy’s book is one-of-a-kind; it is as if Michelangelo had written a book explaining his step-by-step approach to his art—it would be a great book for even non-artists. I’d give it 6 stars, if I could!

In your first minutes of scanning this book, remind yourself that these are not photographs; they are better than photographs. You are seeing art that extends realism. Whether you work with Photoshop, Gimp, Corel, or another high-end image editing tool, you will enrich your techniques by studying this book. Bert Monroy is a master at rendering photorealism and showing you how it’s done. His illustrations take you layer by layer and through mouse click and brush technique as you build objects on your screen. Participate in creating the headlamp with all its complex refractions. His target audience might be professional illustrators and artists but individuals who simply want to improve their publications and sales documents will benefit, too, if they are willing to take the time. The work Monroy describes is painstaking but he will take you to a new level of excellence in digital rendering.

old book with great insights. Beautiful coffee table books as well. Bert Monroy is the best at what he does. Unfortunately, his videos are expensive, and the seller reneged on a cheaper one I bought and waited a year for. Bert Monroy is a genius.

hi, everybody shows you almost everything. but they do not show you the real software. they show you layers, filters and all of the fun stuff. but did they show you how to make the software work for you and not to just take what it gives you. this is the person that was working with digital art & photoshop, before it became digital art & photoshop. I have learned more with bert monroy books & cd/dvd’s then with any other. he shows you how to do it and why to do it. his stuff is a photoshop
one stop to almost everything. If you want to learn, then you need him.

I was required to buy this book for one of my college classes and I am so glad I did. I was introduced to the talents of Bert Monroy—he’s incredible. The book explains steps clearly, but not too much information where it starts to lose you. I have prior knowledge of Photoshop so that might have made a difference in my understanding of the steps. This book will teach you things you never thought possible. It is amazing!

Holy Cow...I thought most of these images were photos. Definitely a great pick for anyone who is interested in digital art and or Photoshop !!!

Fun projects, probably not intended for those who are new to Photoshop. New users can get through the projects, but may not understand what/why you do certain things.

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